Programme

-- Digital Classroom Management --

Day 1 - Arrival
Day 2
-Highlights: 21st Century classroom management
-Device management and classroom management apps

Day 3
- Classroom management software tools
- Use of BYOD and PMD's in classroom

Day 4
-Blended Learning
-Flipped classroom approach
-Activities using the flipped classroom

Day 5
-Integrating technology in the classroom
-Communication and problem solving skills

Day 6
-Importance of Digital Citizenship
-Benefits of Gamification in the classroom

Day 7 - Departure
*** This programme can be reorganized to fulfill the objectives of each individual project and participating group. If you have a group of 4+ teachers, we can organize this course in any date you prefer and with the modifications that you request.**

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