



Programme

--TEACHER TRAINING ON STEM EDUCATION--

Day 1 - Arrival

Day 2

- Importance of STEM education**
- Active learning**

Day 3

- Blended learning & project based learning**
- Mint-Robot**

Day 4

- Game based learning**
- Problem solving methodology**

Day 5

- Real action play**
- Robot Sensors**

Day 6

- Model presentation**

Day 7 - Departure

*** This programme can be reorganized to fulfill the objectives of each individual project and participating group. If you have a group of 4+ teachers, we can organize this course in any date you prefer and with the modifications that you request.**

Erasmusnet

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